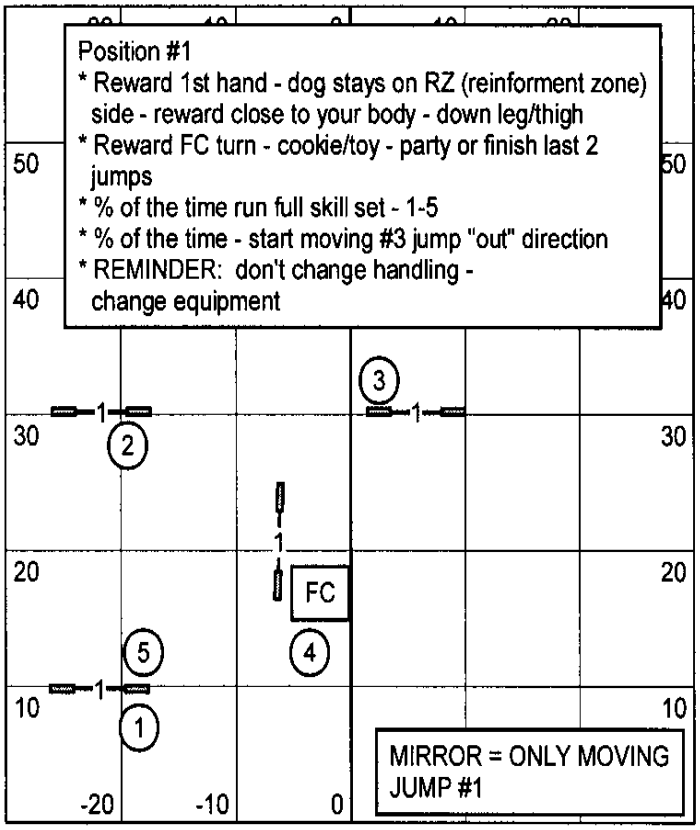
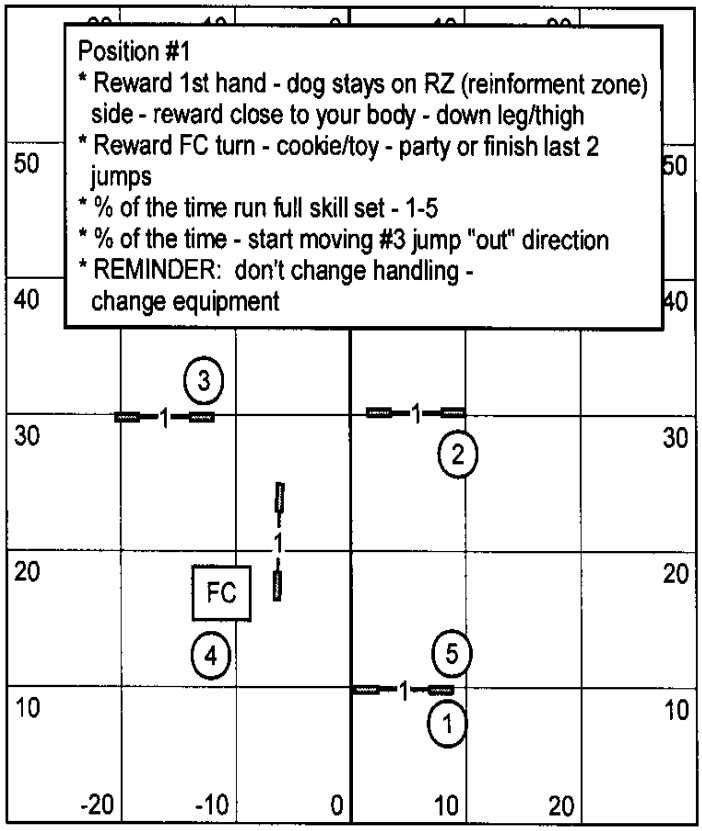

Position #1
* Reward 1st hand - dog stays on RZ (reinforment zone) side - reward close to your body - down leg/thigh
* Reward FC turn - cookie/toy - party or finish last 2 jumps
* % of the time run full skill set - 1-5
* % of the time - start moving #3 jump "out" direction
* REMINDER: don't change handling - change equipment
FC
MIRROR = ONLY MOVING JUMP #1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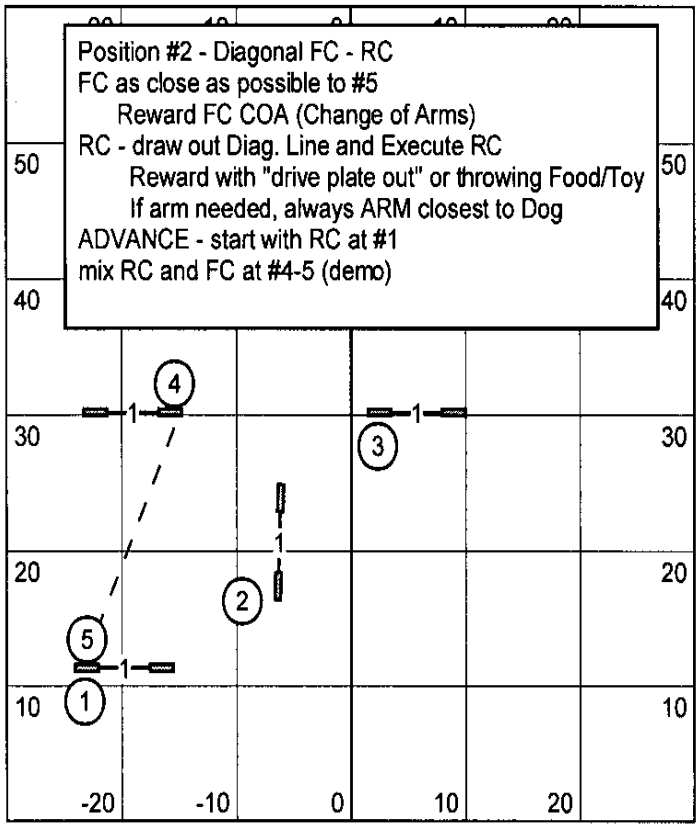
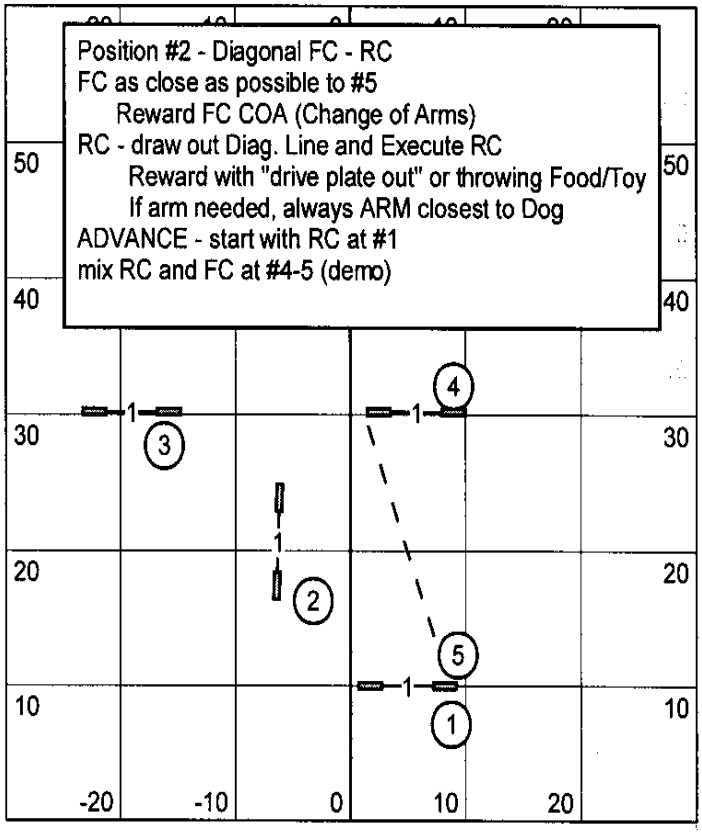

Position #2 - Diagonal FC - RC
FC as close as possible to #5
Reward FC COA (Change of Arms)
RC - draw out Diag. Line and Execute RC
Reward with "drive plate out" or throwing Food/Toy
If arm needed, always ARM closest to Dog
ADVANCE - start with RC at #1
mix RC and FC at #4-5 (demo)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